

HYPERGROWTH DEBUNKED: CUSTOMER DRIVEN GROWTH



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Global Head of Growth

Revolut

Nice to meet you:)



Global Head of Growth

3 years at Revolut as:

- Country Manager
- Project Manager, Growth Machine
- Head of Growth, CEE

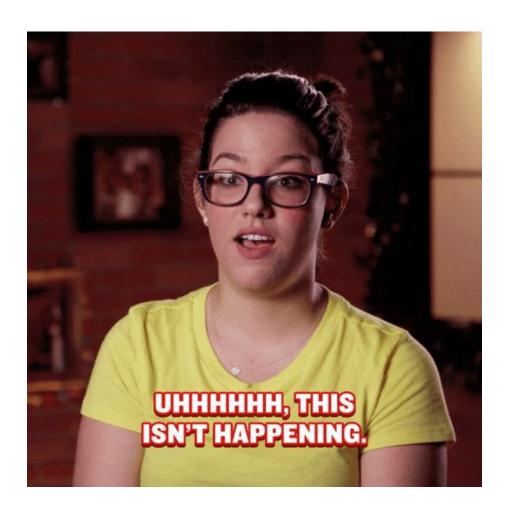
Led Uber's marketing team

Entrepreneur at heart, tech marketer, inbound enthusiast

Global citizen







Customer-driven disruption: Communication

Then











Then



And now











And now







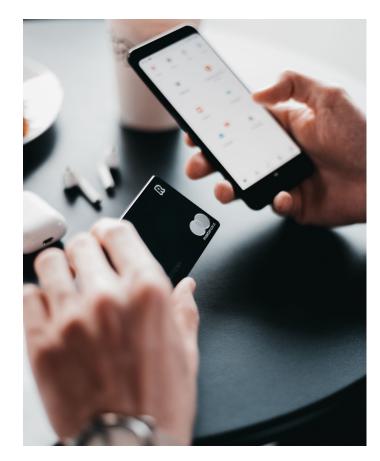
Why should finance be different?











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Hassle-free experiences



Simple

Easy to understand, at the tap of a button



Fast

No need to wait: what they need, when they need it



Human

In a language they can relate to and understand



Affordable

Offering good value for money



How to achieve hypergrowth by offering hassle-free CX?

Hypergrowth Debunked

Stage 1: Product-Driven Growth



Product-Driven Growth

- Core product features
- Money making features

Customer discovery & PMF:

- WoW User Growth
- Non Incentivized referrals
- High product stickiness
- First paying users
- Active feedback



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Community-Driven Growth

- → Customer-centric
- → Users as growth vectors

How to do it:

- Inbound marketing
- Thought leadership
- Community events
- Strategic partnerships
- Media & comms



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Marketing-Driven Growth

- Focus on the customer
- → Authentic, trustworthy

How to do it:

- KOL endorsements
- Cross-channel marketing campaigns
- Outbound marketing

Seems simple, but...



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What's the problem?



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Forgetting the customer leads to...



- Low product stickiness
 - Low activation rates
 - High churn
- No network effects
 - Little to no referrals
 - Low organic growth
- Few paying users
 - Business sustainability







Raising money is the second hardest part of starting a startup. The hardest part is making something people want: most startups that die, die because they didn't do that.

Paul Graham

Co-Founder, YCombinator

The hyper-growth equation



People x Processes

HyperGrowth = (Product + Community + Marketing)^

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Thanks

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